

NAME _____
 PLAYER _____
 LEVEL _____



PRIMARY
 SECONDARY

THUNDER



DAMAGE MODIFIERS

Melee

Weapon _____
 + = + +
 Total Wpn. Ph. Other
 Mod. Lvl

Ranged

Weapon _____
 + = + +
 Total Wpn. Ph. Other
 Mod. Lvl

Attack Distance

Melee _____ Ft
 Ranged 10-30 Ft

Mo2nt

Mo2nt Name: _____
 Armor: _____
 Description: _____

ATTRIBUTE LEVELS

	Total	Base	Modifiers
Ph Physical	_____	= _____	+ _____
M Mental	_____	= _____	+ _____
S Spirit	_____	= _____	+ _____
HP Health Points	_____	= _____	+ _____
Base HP = (S x 10) + 10			
HS Hand Size	_____	= _____	+ _____
Base HS = S + 1			
XP Experience Pts	_____		

ATTRIBUTE DESCRIPTIONS

TCD:

ECD:

CURRENT HP

ARMOR DAMAGE NEGATION (DN)

- Armor _____
 - Shield _____
 - Other Mod. _____
 (MAX 3 ACCESSORIES)
 =
 - Total DN

INVENTORY

CRYSTALS

Skill Stored _____ # _____
 Skill Stored _____ # _____
 Skill Stored _____ # _____

ACCESSORIES

1.
 2.
 3.

MONEY

b P b old pieces _____
 IP Iron pieces _____

UNIVERSAL SKILL

ATTRIBUTE LEVEL

SKILL CHECK

Cooking	M /	None
Haggle	M 3	PCGb M
Memory	M 3	b M
Search	M 3	b M
De4ate	M L	PCGb M
5ogic	M L	None
Read and Write	M L	None
Detect Scry	M J	b M
Hide	Ph /	b M
Clim4	Ph 3	None
Horse4ack Riding	Ph 3	None
u2mp	Ph 3	None
Sneak	Ph 3	b M
Swim	Ph 3	None
Balance	Ph L	None
b rapple	Ph 6	Highest Val2e
End2rance	Sp L	Special, End2rance Check

CARDS & QUESTS